

SMT 2015 Annual Meeting
Film and Multimedia Interest Group

Lightning Talks

Friday 5:00 – 7:00pm

Grand F

.....

Sean Atkinson (Texas Christian University)

Topics In Video Game Music: The Sky In Recent Nintendo Franchise Games

David Bashwiner (University of New Mexico)

Casino Royale's First Chase Sequence In "Multi-Score": Music, Drama, Camerawork

Juan Chattah (University of Miami)

Temporality And Embodiment In Film Music

Enoch Jacobus

Choose Your Own Adventure — Sort Of: Soundtrack Choices In *Beat Hazard Ultra*

Jason Jedlicka (Indiana University)

Theatrical Time Through Audio Technology: Steve Reich And Beryl Korot's Three Tales

Timothy Koozin (University of Houston)

Musical Irony And Political Resistance In Toru Takemitsu's Film Collaborations With Masahiro Shinoda

Greg McCandless (Appalachian State University)

A Proposal For Integrated Commercial Musicianship Training

Alex Newton (University of Texas-Austin)

"Can You Hear Me Now?" Audiovisual Branding And The Sonic Logo

Peter Smucker (Stetson University)

Changing Musical Functions Of The *Moonlight Sonata* In Computer Games

Caitlyn Trevor (Ohio State University)

Doubled Tragic Affect: The Emotional Transferability Of Vesper's Theme In The Film *Casino Royale*